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For Questions, Notes, Syllabus & Results Computer Architecture and Organizations

Important 2mark questions

<u>Unit I</u>

- 1. What are components of computer system?
- 2. Distinguish between auto increment and auto decrement addressing mode.
- 3. What is an instruction register?

<u>Unit II</u>

- 1. State the need for indirect addressing mode. Give an example.
- 2. What is Subword Parallelism?
- 3. What is arithmetic overflow?

<u>Unit III</u>

- 1. Write the rules to perform addition on floating point numbers.
- 2. What are the advantages of pipelining?
- 3. What is a data path?

<u>Unit IV</u>

- 1. What is instruction level parallelism?
- 2. Define strong scaling and weak scaling.
- 3. What is multithreading?

<u>Unit V</u>

- 1. State the advantages of virtual memory.
- 2. What is meant by address mapping?
- 3. What is cache memory?