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CS 8491 Computer Architecture Important 2mark Questions

<u>Unit I</u>

- 1. What are components of a computer system?
- 2. Give the formula for CPU execution time for a program.
- 3. What are the addressing modes?

<u>Unit II</u>

- 1. What are the overflow/Underflow conditions for addition and subtraction?
- 2. What is a tension splice?
- 3. State the representation of double precision floating point number.

<u>Unit III</u>

- 1. What is a hazard? What are its types?
- 2. Mention the various types pipelining.
- 3. What is meant by branch prediction?

<u>Unit IV</u>

- 1. Define a super scalar processor.
- 2. What is instruction level parallelism?
- 3. Distinguish implicit multithreading and explicit multithreading.

<u>Unit V</u>

- 1. What are the various memory technologies?
- 2. What is cache memory?
- 3. Define memory interleaving