October 2018

Time - Three hours (Maximum Marks: 75)

- [N.B: (1) Q.No. 8 in PART A and Q.No. 16 in PART B are compulsory. Answer any FOUR questions from the remaining in each PART - A and PART - B
 - (2) Answer division (a) or division (b) of each question in PART C.
 - (3) Each question carries 2 marks in PART A, 3 marks in Part B and 10 marks in PART C.]

PART - A

- 1. Convert (263)₈ into decimal.
- 2. Define arithmetic circuits.
- 3. State the level triggering in flipflop.
- 4. What is Mod-N counter?
- 5. Mention the types of memory.
- 6. What is microprocessor?
- 7. Define EPROM.
- 8. What is Karnaugh map?

PART - B

- 9. Explain two inputs OR gate with truth table.
- 10. Define fan in & fan out.
- 11. Draw the pattern of seven segment LED display.
- 12. Explain RS flipflop.
- 13. Differentiate static and dynamic RAM.
- 14. Explain flash memory.
- 15. Name the flags used in 8085 microprocessor.
- 16. Write short notes on ring counter.

[Turn over....

PART - C

17. (a) (i) Construct AND, OR and NOT gates using only NOR gates.

(ii) Convert (65)₈ into its equivalent binary and hexadecimal number.

(Or)

- (b) (i) State and Prove De-Morgan's theorem.
 - (ii) Explain pair and quad loop by using suitable examples.
- 18. (a) Explain the operation of full adder with the logic diagram.

(Or)

- (b) Draw and explain the logic diagram of de-multiplexer.
- 19. (a) Explain the operation of a 4 bit ripple up counter with the logic diagram, waveforms and truth table.

(Or)

- (b) Draw and explain the logic diagram of any two modes of shift register.
- 20. (a) Explain the working of memory read/write operation.

(Or

- (b) Explain ROM organization with necessary diagram.
- 21. (a) Explain the architecture of 8085 with a neat diagram.

(Or)

(b) Draw and explain the timing diagram of Opcode fetch cycle.
